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About This Software

VoiceAttack is THE PREMIER voice control and macro creation system for your Windows games and applications. Take a look at just a few elements from VoiceAttack's substantial set of features:

Control Your Games and simulators With Your Voice

Add your voice as an extra controller with voice commands that YOU create. Give specific instructions to your space freighter, your race pit crew, your 'mech or your druid and give life and immersion to your games like never before.

Also Control Your Apps

Launch and control applications with phrases you can actually remember. "Launch Skype" or "Launch Spotify" without even touching the keyboard or mouse. VoiceAttack even works great along side your favorite voice chat apps like TeamSpeak and Ventrilo.

Create Crazy-Powerful Macros

From simple, single key presses from a keyboard to mouse clicks to full-blown virtual conversations using text-to-speech, many have found ways to make their PCs easier and way more fun to use in unprecedented ways.

Virtual Reality: The Time Is Now

Many are pairing VoiceAttack with devices such as the HTC Vive, Oculus Rift and Leap Motion. The extra depth and immersive experience of voice control take virtual reality to a new level [especially when you can't see your hands].

Play Sounds and/or Music

Receive audible confirmation from your commands or fire up a random selection from your favorite tunes. You can pick random sounds from a defined list or even a directory full of .wav, .mp3, .aac, .ogg or .flac files.

Not Just Voice Activation - Include Your Hardware

Invoke your created commands with a click of one or more mouse buttons, the press of joystick buttons or a hotkey combo on your keyboard. Use VoiceAttack to augment or even replace some of that expensive macro-enabled hardware you have been wanting to give away.

Dynamic Text-to-Speech Responses

Give your responses some personality by randomizing them or by using VoiceAttack tokens (inline functions) for some extra flair. Dynamic Response Sections allow you to create extensive and immersive expressions with minimal effort. How nerdy is that?

Comprehensive Macro Control

Loops, control statements, variables, tokens and even a plugin interface. You can even write, compile and share your very own functions using C# or VB .net code within VoiceAttack. It's all there to help you design sophisticated commands to help make your life easier, or your opponents' lives more difficult.

It's All About the Community

VoiceAttack has a diverse community of supporters that take VoiceAttack into the many facets of Windows computing. From games and applications, to robotics, to corporate data centers to home automation (and more), there's a good chance that you'll find the support you need to make your project as cool as you want it to be.

Did I Mention Voice Packs?

There are even professionally-crafted voice packs and profiles, such as those created by the geniuses at HCS VoicePacks for use exclusively with VoiceAttack. Just check out the list of celebrity voices they have lined up - you are sure to recognize some or all of their wonderfully talented personalities.

Try the Demo

Give VoiceAttack a try with the VoiceAttack Steam demo. It's all in there to help you get a taste of what will truly change the way you use your PC. Do.It.Now!

Title: VoiceAttack
Genre: Utilities
Developer:
VoiceAttack.com
Publisher:
VoiceAttack.com
Release Date: 1 Oct, 2009

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Minimum:

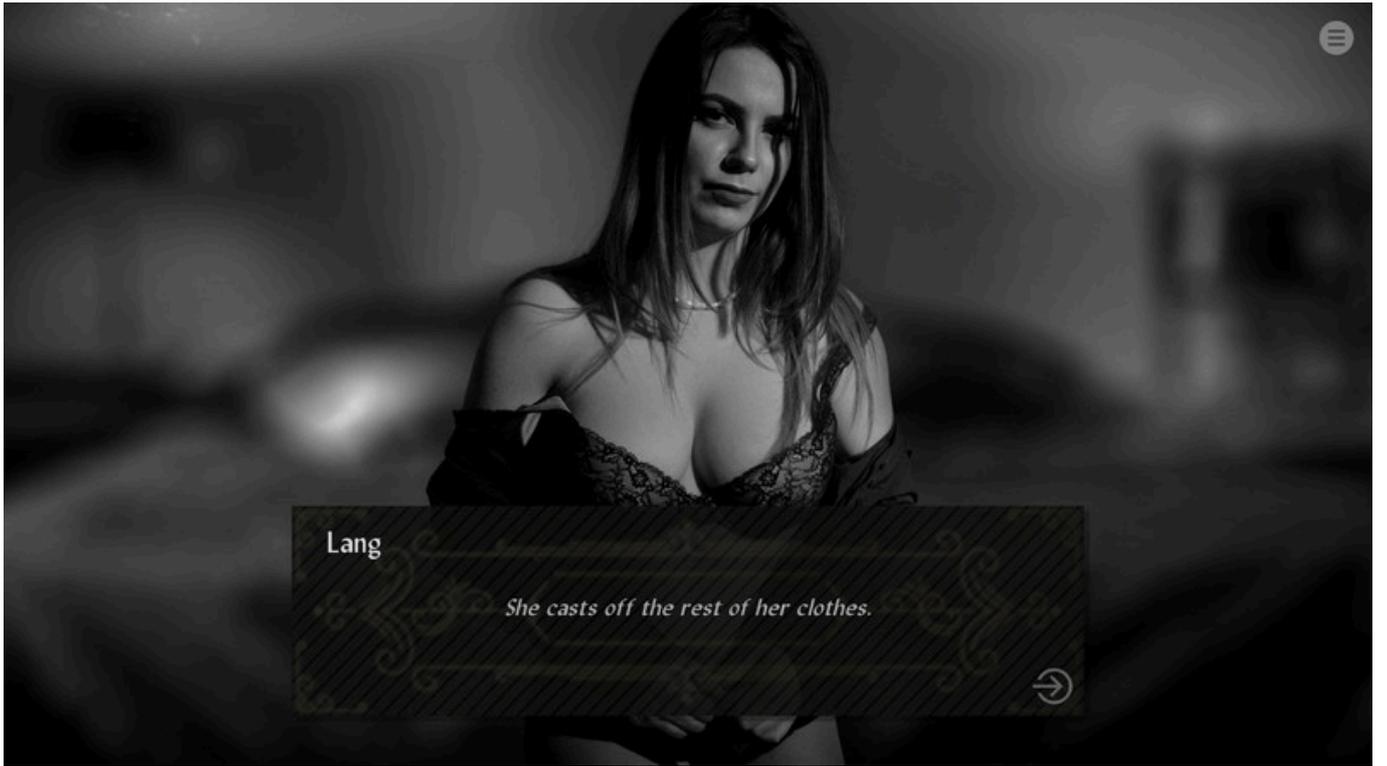
OS: Windows Vista, 7, 8, 8.1, or 10

Network: Broadband Internet connection

Storage: 155 MB available space

Additional Notes: USB headset recommended

English







Bought it today on a steep sale. Played for about 5 hours or so. Can't recommend it.

The good:

- => Visually impressive
- => No bugs encountered
- => It was cheap

The bad:

- => Repetitive, limited number of enemies
- => Cannot save at will...only at designed places which are not particularly clear. VERY irritating. I've lost a lot of progress due to this unfortunate and unnecessary design decision

Overall...."meh".

. Doesn't work, on windows 10. (might not work on 8.1 either?)

It's only 3.99 but I feel robbed... refund time XD

Why is a game, this broken allowed on steam?

It's a REAL SHAME, because I loved this game when I was a kid.

AVOID!!!!

To be fair on them, I DIDN'T read further into this game, but I assumed it'd work :S. For just two dollars and after seeing what the game was sorta like and what the main tease for the game is...this game isn't nearly as bad as it could have been and I already have bought a copy for my wife as well.. \u2665\u2665\u2665\u2665 You!. Whatever the neggers say, this game does not suck. It is a worthy challenge. A bit on the primitive side graphics-wise I admit, but it really challenges you to do massive dodging and sharpshooting at the same time. Especially toward the higher levels.. This game is Cuhrayzee!!! *cough*.

This is a fab port over from the 360 + PS3 version, with added features making the most of what the PC is capable of, for example Turbo mode or one of the unlockable modes which fills out you screen with monsters only limited to as much your CPU can handle.

Even though this is the 4th game in the series new players will not feel lost since the game will gently ease them into action before you know you'll be making Sick Smooth Stunning moves.

The graphics on this game are awesome making use of the impressive MT Framework engine, so even a toater could run this.

Overall I'm just telling you to play it tottaly worth it and many hours of fun are to be had.. Ehhh. Not really a horror game in my opinion. Kinda eerie with a dark atmosphere and several times you see a random object appear and move on its own. Played it for an hour and i've had enough.

DRUGS THE VIDEO GAME!. It's a very fun MS-DOS Childhood game of mine for Kids & Adults alike to play. The Guzzles hate reading and they're stealing the words out of ALL the books. Help Benny Bookworm take back all the stolen words and match them with their meanings so he may put them back in the books.

Both Word Rescue & Math Rescue are excellent choices for younger children... though us older kids will still find them entertaining. They are difficult to keep playing. There's an Alternate Version of this game called "... (Argh! Those Stupid Guzzles! How did they find my PC?! *A Few Moments Later...*)" "Word Rescue Plus" on the Redword Games Homepage for about \$30.. For \$US1.99, this is pretty neat. I bought it for my classroom and it will serve the purpose of giving the kids the experience of seeing a [near] life-size dinosaur skeleton in a 3D environment.

My only gripes are clipping and hands. You can teleport yourself in the actual bones which breaks the immersion a lot. Also, your hands are represented by Vive controllers. It'd be nice to have these replaced with hand models.

Again, for \$AU1.99, this is very good. If you're looking for a simple experience where you can see a number of dinosaur skeletons, this is a good purchase.. Very buggy, no instruction available for several missions so you have to guess at what you're expected to do. Even if this were free I wouldn't take it because the bugs make it nigh unplayable.. A very fun title, very heavy on variation and experimentation. This game is an excellent example of emergent gameplay.. I've never been so frustrated and calm at the same time.

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